

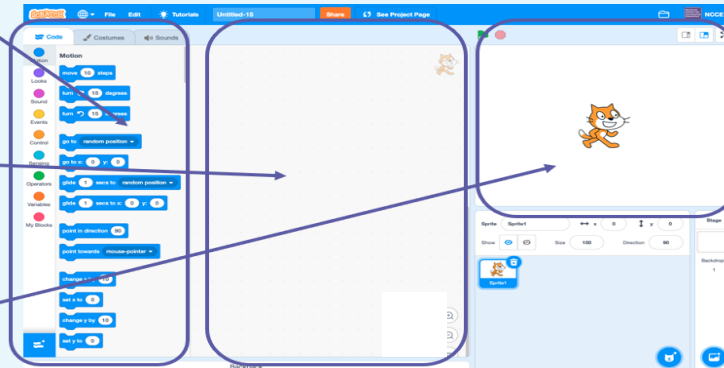
Teach
Computing

This is Scratch

Programming blocks

Programming area

Stage with sprite



The Levels of Programming

Task - what is needed

Design - what it should do

Code - how it is done

Running the code - what it does

You can improve your project by:

- Adding sprites
- Using costumes
- Changing the backdrop
- Developing sequences

Debugging

Remember to test your project to see if it does something unexpected. If it does, then you will need to fix the errors in your project (debug).



Key Vocabulary

algorithm

A precise set of ordered instructions

code

The blocks that you have added. These are the commands for your sprite to follow.

costumes

How your sprite looks

sequence

A pattern or process in which one thing follows another

sprite

The character that your Scratch code controls